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6.094 Introduction to MATLAB®  
January (IAP) 2009

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**6.094**

Introduction to Programming in MATLAB®

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**Lecture 3 : Solving Equations and Curve Fitting**

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IAP 2009

# Outline

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**(1) Linear Algebra**

(2) Polynomials

(3) Optimization

(4) Differentiation/Integration

(5) Differential Equations

# Systems of Linear Equations

- Given a system of linear equations

- $x+2y-3z=5$

- $-3x-y+z=-8$

- $x-y+z=0$

- Construct matrices so the system is described by  $Ax=b$

- »  $A=[1 \ 2 \ -3;-3 \ -1 \ 1;1 \ -1 \ 1];$

- »  $b=[5;-8;0];$

- And solve with a single line of code!

- »  $x=A \setminus b;$

- $x$  is a  $3 \times 1$  vector containing the values of  $x$ ,  $y$ , and  $z$

- The  $\setminus$  will work with square or rectangular systems.
- Gives least squares solution for rectangular systems. Solution depends on whether the system is over or underdetermined.

MATLAB makes linear algebra fun!



# More Linear Algebra

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- Given a matrix
  - » `mat=[1 2 -3;-3 -1 1;1 -1 1];`
- Calculate the rank of a matrix
  - » `r=rank(mat);`
    - the number of linearly independent rows or columns
- Calculate the determinant
  - » `d=det(mat);`
    - mat must be square
    - if determinant is nonzero, matrix is invertible
- Get the matrix inverse
  - » `E=inv(mat);`
    - if an equation is of the form  $A*x=b$  with  $A$  a square matrix,  $x=A\backslash b$  is the same as  $x=inv(A)*b$

# Matrix Decompositions

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- MATLAB has built-in matrix decomposition methods
- The most common ones are
  - »  $[V,D]=\text{eig}(X)$ 
    - Eigenvalue decomposition
  - »  $[U,S,V]=\text{svd}(X)$ 
    - Singular value decomposition
  - »  $[Q,R]=\text{qr}(X)$ 
    - QR decomposition

# Exercise: Linear Algebra

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- Solve the following systems of equations:

- System 1:

- $x + 4y = 34$

- $-3x + y = 2$

- System 2:

- $2x - 2y = 4$

- $-x + y = 3$

- $3x + 4y = 2$

# Exercise: Linear Algebra

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- Solve the following systems of equations:

➤ System 1:

➤  $x + 4y = 34$

➤  $-3x + y = 2$

»  $A = [1 \ 4; -3 \ 1];$

»  $b = [34; 2];$

»  $\text{rank}(A)$

»  $x = \text{inv}(A) * b;$

➤ System 2:

➤  $2x - 2y = 4$

➤  $-x + y = 3$

➤  $3x + 4y = 2$

»  $A = [2 \ -2; -1 \ 1; 3 \ 4];$

»  $b = [4; 3; 2];$

»  $\text{rank}(A)$

➤ rectangular matrix

»  $x1 = A \setminus b;$

➤ gives least squares solution

»  $A * x1$

# Outline

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(1) Linear Algebra

**(2) Polynomials**

(3) Optimization

(4) Differentiation/Integration

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# Polynomials

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- Many functions can be well described by a high-order polynomial
- MATLAB represents a polynomials by a vector of coefficients
  - if vector P describes a polynomial

$$-ax^3 + bx^2 + cx + d$$

$P(1)$     $P(2)$     $P(3)$     $P(4)$

- $P = [1 \ 0 \ -2]$  represents the polynomial  $x^2 - 2$
- $P = [2 \ 0 \ 0 \ 0]$  represents the polynomial  $2x^3$

# Polynomial Operations

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- P is a vector of length N+1 describing an N-th order polynomial
- To get the roots of a polynomial
  - » **r=roots(P)**
    - r is a vector of length N
- Can also get the polynomial from the roots
  - » **P=poly(r)**
    - r is a vector length N
- To evaluate a polynomial at a point
  - » **y0=polyval(P,x0)**
    - x0 is a single value; y0 is a single value
- To evaluate a polynomial at many points
  - » **y=polyval(P,x)**
    - x is a vector; y is a vector of the same size

# Polynomial Fitting

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- MATLAB makes it very easy to fit polynomials to data
- Given data vectors  $X=[-1\ 0\ 2]$  and  $Y=[0\ -1\ 3]$ 
  - » `p2=polyfit(X,Y,2);`
    - finds the best second order polynomial that fits the points  $(-1,0)$ ,  $(0,-1)$ , and  $(2,3)$
    - see **help polyfit** for more information
  - » `plot(X,Y,'o', 'MarkerSize', 10);`
  - » `hold on;`
  - » `x = linspace(-2,2,1000);`
  - » `plot(x,polyval(p2,x), 'r--');`

# Exercise: Polynomial Fitting

---

- Evaluate  $x^2$  over  $x=-4:0.1:4$  and save it as  $y$ .
- Add random noise to these samples. Use **randn**. Plot the noisy signal with `.` markers
- fit a 2<sup>nd</sup> degree polynomial to the noisy data
- plot the fitted polynomial on the same plot, using the same  $x$  values and a red line

# Exercise: Polynomial Fitting

---

- Evaluate  $x^2$  over  $x=-4:0.1:4$  and save it as  $y$ .
  - » `x=-4:0.1:4;`
  - » `y=x.^2;`
- Add random noise to these samples. Use **randn**. Plot the noisy signal with `.` markers
  - » `y=y+randn(size(y));`
  - » `plot(x,y, '.')`;
- fit a 2<sup>nd</sup> degree polynomial to the noisy data
  - » `[p]=polyfit(x,y,2);`
- plot the fitted polynomial on the same plot, using the same  $x$  values and a red line
  - » `hold on;`
  - » `plot(x,polyval(p,x), 'r')`

# Outline

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(1) Linear Algebra

(2) Polynomials

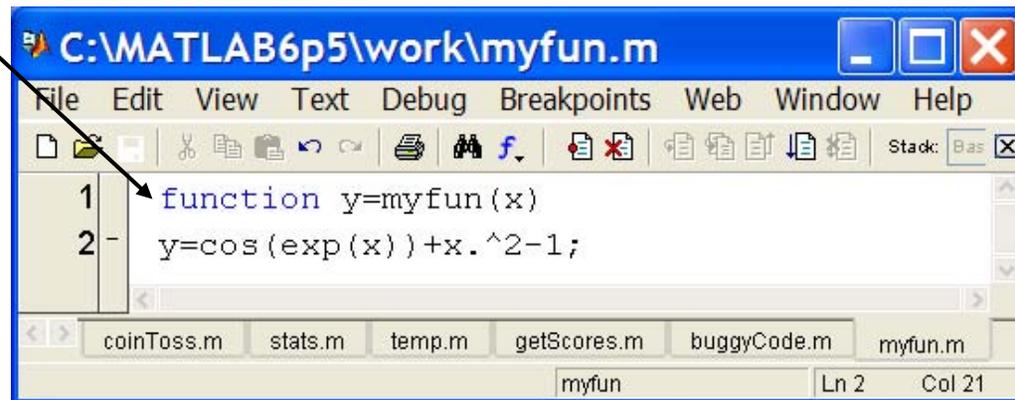
**(3) Optimization**

(4) Differentiation/Integration

(5) Differential Equations

# Nonlinear Root Finding

- Many real-world problems require us to solve  $f(x)=0$
- Can use **fzero** to calculate roots for *any* arbitrary function
- **fzero** needs a function passed to it.
- We will see this more and more as we delve into solving equations.
- Make a separate function file
  - » `x=fzero('myfun',1)`
  - » `x=fzero(@myfun,1)`
    - 1 specifies a point close to the root



```
C:\MATLAB6p5\work\myfun.m
File Edit View Text Debug Breakpoints Web Window Help
function y=myfun(x)
y=cos(exp(x))+x.^2-1;
```

# Minimizing a Function

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- **fminbnd**: minimizing a function over a bounded interval
  - » `x=fminbnd('myfun',-1,2);`
    - myfun takes a scalar input and returns a scalar output
    - myfun(x) will be the minimum of myfun for  $-1 \leq x \leq 2$
- **fminsearch**: unconstrained interval
  - » `x=fminsearch('myfun',.5)`
    - finds the local minimum of myfun starting at  $x=0.5$

# Anonymous Functions

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- You do not have to make a separate function file

- Instead, you can make an anonymous function

```
» x=fzero(@(x)(cos(exp(x))+x^2-1), 1);
```

input

function to evaluate

```
» x=fminbnd(@(x) (cos(exp(x))+x^2-1), -1, 2);
```

# Optimization Toolbox

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- If you are familiar with optimization methods, use the optimization toolbox
- Useful for larger, more structured optimization problems
- Sample functions (see help for more info)
  - » **linprog**
    - linear programming using interior point methods
  - » **quadprog**
    - quadratic programming solver
  - » **fmincon**
    - constrained nonlinear optimization

# Exercise: Min-Finding

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Find the minimum of the function  $f(x) = \cos(4 * x) * \sin(10 * x) * \exp(-\text{abs}(x))$  over the range  $-\pi$  to  $\pi$ . Use `fminbnd`. Is your answer really the minimum over this range?

# Exercise: Min-Finding

---

Find the minimum of the function  $f(x) = \cos(4*x) .* \sin(10*x) .* \exp(-\text{abs}(x))$  over the range  $-\pi$  to  $\pi$ . Use `fminbnd`. Is your answer really the minimum over this range?

```
function y = myFun(x)
y=cos(4*x).*sin(10*x).*exp(-abs(x));

fminbnd('myFun', -pi, pi);
```

# Outline

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- (1) Linear Algebra
- (2) Polynomials
- (3) Optimization
- (4) Differentiation/Integration**
- (5) Differential Equations

# Numerical Differentiation

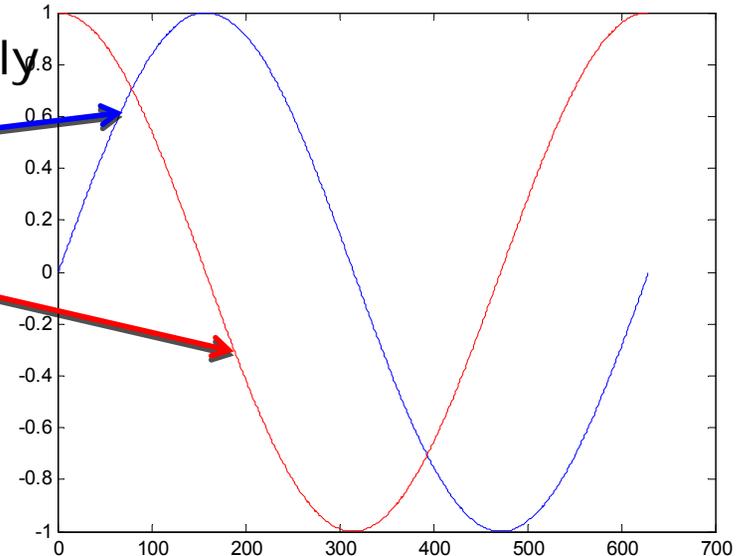
- MATLAB can 'differentiate' numerically

- » `x=0:0.01:2*pi;`

- » `y=sin(x);`

- » `dydx=diff(y)./diff(x);`

- diff computes the first difference



- Can also operate on matrices

- » `mat=[1 3 5;4 8 6];`

- » `dm=diff(mat,1,2)`

- first difference of mat along the 2<sup>nd</sup> dimension, `dm=[2 2;4 -2]`

- see **help** for more details

- 2D gradient

- » `[dx,dy]=gradient(mat);`

# Numerical Integration

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- MATLAB contains common integration methods
- Adaptive Simpson's quadrature (input is a function)
  - » `q=quad('derivFun',0,10);`
    - q is the integral of the function derivFun from 0 to 10
  - » `q2=quad(@sin,0,pi)`
    - q2 is the integral of sin from 0 to pi
- Trapezoidal rule (input is a vector)
  - » `x=0:0.01:pi;`
  - » `z=trapz(x,sin(x));`
    - z is the integral of sin(x) from 0 to pi
  - » `z2=trapz(x,sqrt(exp(x))./x)`
    - z2 is the integral of  $\sqrt{e^x}/x$  from 0 to pi

# Outline

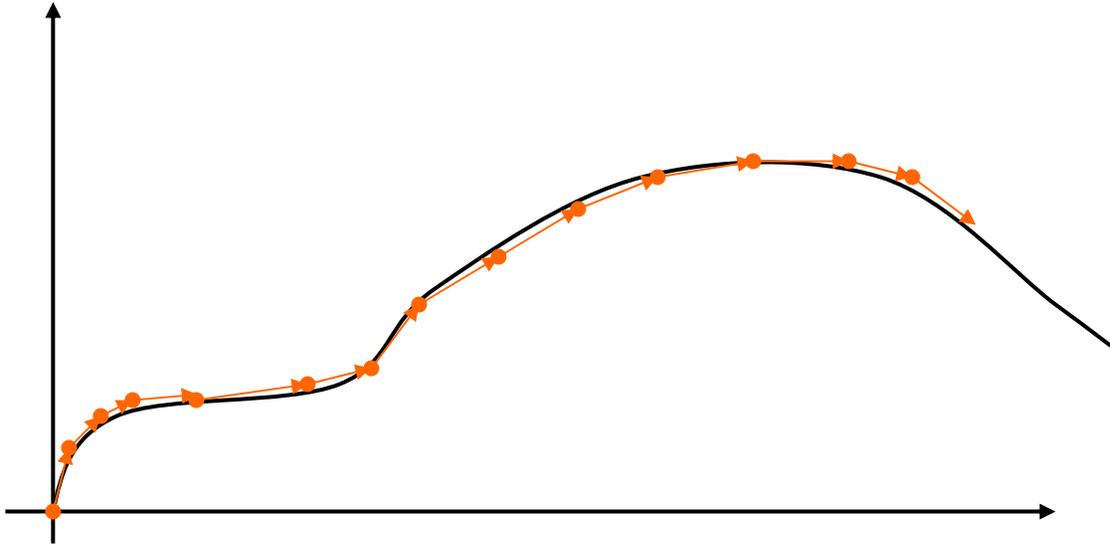
---

- (1) Linear Algebra
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# ODE Solvers: Method

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- Given a differential equation, the solution can be found by integration:



- Evaluate the derivative at a point and approximate by straight line
- Errors accumulate!
- Variable timestep can decrease the number of iterations

# ODE Solvers: MATLAB

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- MATLAB contains implementations of common ODE solvers
- Using the correct ODE solver can save you lots of time and give more accurate results
  - » **ode23**
    - Low-order solver. Use when integrating over small intervals or when accuracy is less important than speed
  - » **ode45**
    - High order (Runge-Kutta) solver. High accuracy and reasonable speed. Most commonly used.
  - » **ode15s**
    - Stiff ODE solver (Gear's algorithm), use when the diff eq's have time constants that vary by orders of magnitude

# ODE Solvers: Standard Syntax

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- To use standard options and variable time step

» `[t,y]=ode45('myODE',[0,10],[1;0])`

ODE integrator:  
23, 45, 15s

ODE function

Time range

Initial conditions

- Inputs:
  - ODE function name (or anonymous function). This function takes inputs (t,y), and returns dy/dt
  - Time interval: 2-element vector specifying initial and final time
  - Initial conditions: column vector with an initial condition for each ODE. This is the first input to the ODE function
- Outputs:
  - t contains the time points
  - y contains the corresponding values of the integrated fcn.

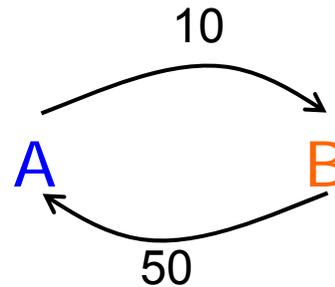
# ODE Function

- The ODE function must return the value of the derivative at a given time and function value
- Example: chemical reaction

➤ Two equations

$$\frac{dA}{dt} = -10A + 50B$$

$$\frac{dB}{dt} = 10A - 50B$$



➤ ODE file:

- y has [A; B]
- dydt has [dA/dt; dB/dt]

```
C:\MATLAB6p5\work\chem.m
File Edit View Text Debug Breakpoints Web Window Help
[Icons] Stack: Base
1 % chem: chemical reaction ode function
2 function dydt=chem(t,y)
3 dydt=zeros(2,1);
4 dydt(1)=-10*y(1)+50*y(2);
5 dydt(2)=10*y(1)-50*y(2);
stats.m temp.m getScores.m buggyCode.m myfun.m chem.m
chem Ln 5 Col 25
```

# ODE Function: viewing results

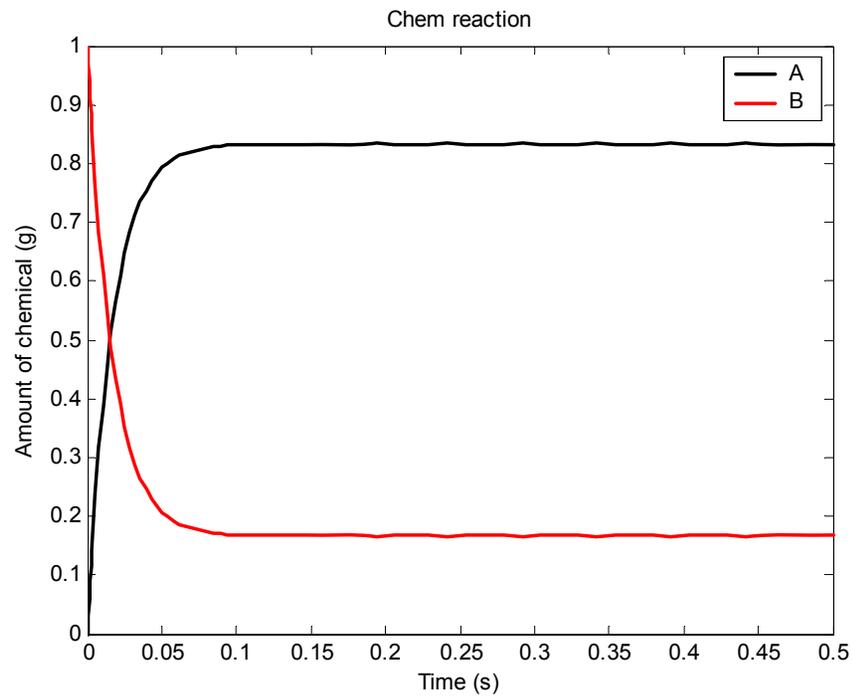
---

- To solve and plot the ODEs on the previous slide:
  - » `[t,y]=ode45('chem',[0 0.5],[0 1]);`
    - assumes that only chemical B exists initially
  - » `plot(t,y(:,1),'k','LineWidth',1.5);`
  - » `hold on;`
  - » `plot(t,y(:,2),'r','LineWidth',1.5);`
  - » `legend('A','B');`
  - » `xlabel('Time (s)');`
  - » `ylabel('Amount of chemical (g)');`
  - » `title('Chem reaction');`

# ODE Function: viewing results

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- The code on the previous slide produces this figure



# Higher Order Equations

- Must make into a system of first-order equations to use ODE solvers
- Nonlinear is OK!
- Pendulum example:

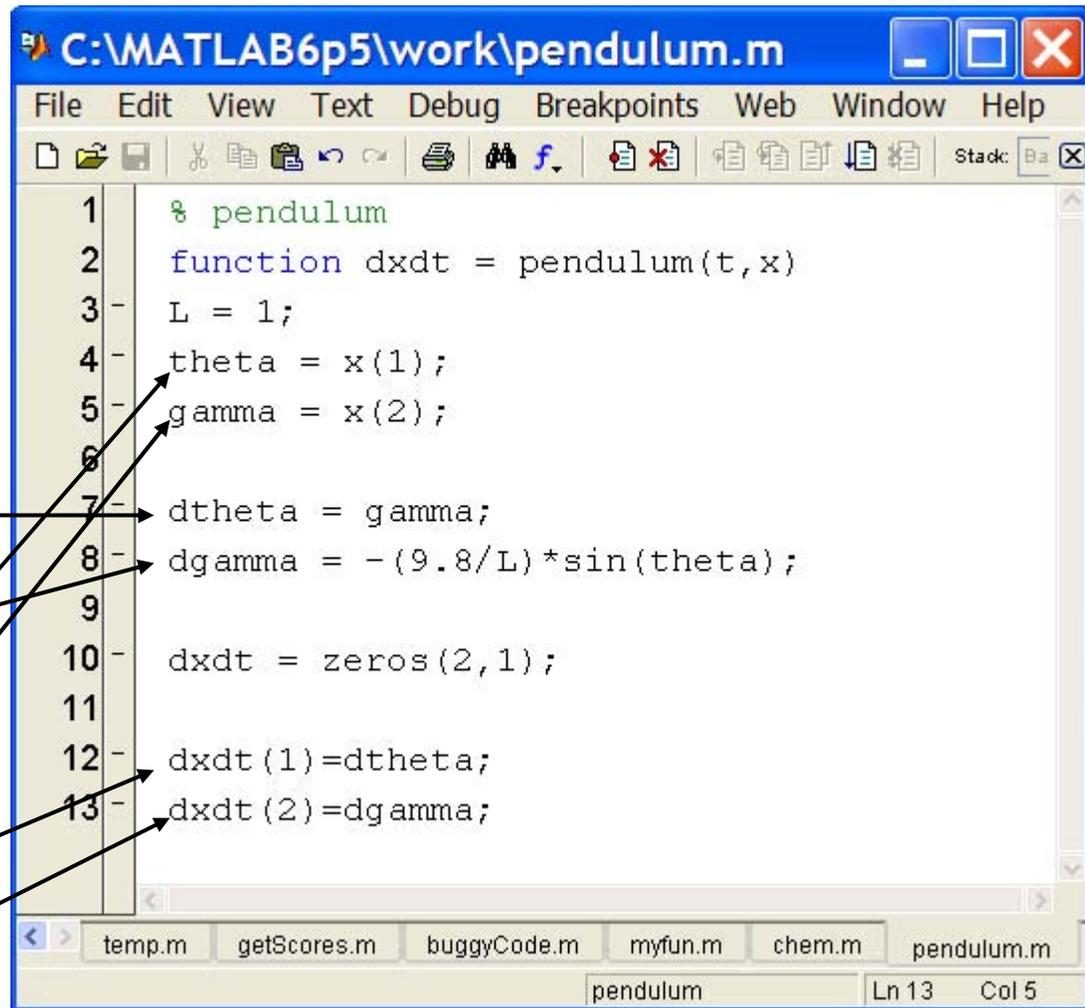
$$\ddot{\theta} + \frac{g}{L} \sin(\theta) = 0$$

$$\ddot{\theta} = -\frac{g}{L} \sin(\theta)$$

$$\text{let } \dot{\theta} = \gamma$$

$$\dot{\gamma} = -\frac{g}{L} \sin(\theta)$$

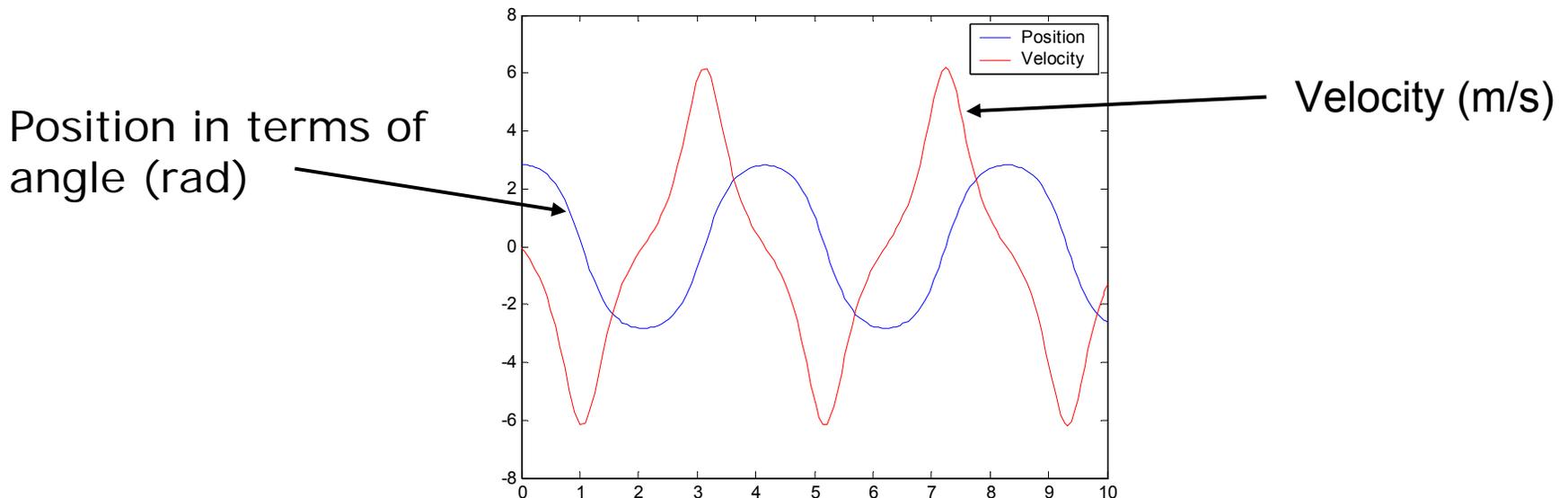
$$\bar{x} = \begin{bmatrix} \theta \\ \gamma \end{bmatrix}$$
$$\frac{d\bar{x}}{dt} = \begin{bmatrix} \dot{\theta} \\ \dot{\gamma} \end{bmatrix}$$



```
% pendulum
function dxdt = pendulum(t,x)
L = 1;
theta = x(1);
gamma = x(2);
dtheta = gamma;
dgamma = -(9.8/L)*sin(theta);
dxdt = zeros(2,1);
dxdt(1)=dtheta;
dxdt(2)=dgamma;
```

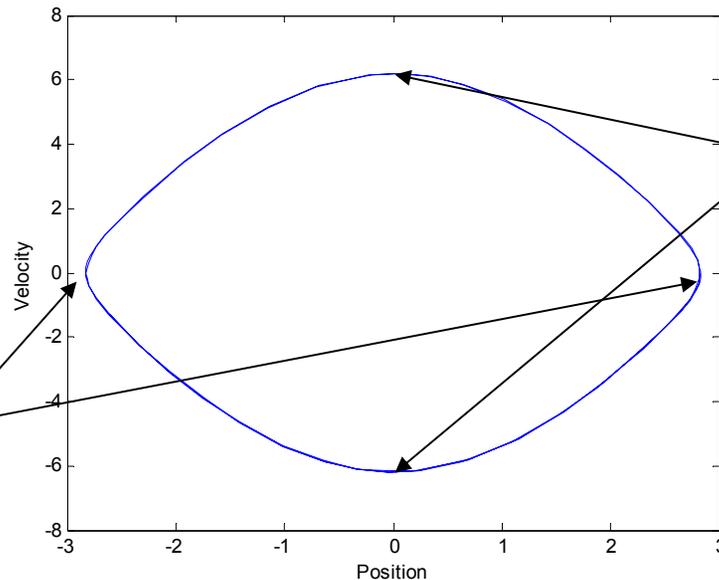
# Plotting the Output

- We can solve for the position and velocity of the pendulum:
  - » `[t,x]=ode45('pendulum',[0 10],[0.9*pi 0]);`
    - assume pendulum is almost vertical (at top)
  - » `plot(t,x(:,1));`
  - » `hold on;`
  - » `plot(t,x(:,2),'r');`
  - » `legend('Position','Velocity');`



# Plotting the Output

- Or we can plot in the phase plane:
  - » `plot(x(:,1),x(:,2));`
  - » `xlabel('Position');`
  - » `yLabel('Velocity');`
- The phase plane is just a plot of one variable versus the other:



Velocity=0 when  
theta is the greatest

Velocity is greatest  
when theta=0

# ODE Solvers: Custom Options

---

- MATLAB's ODE solvers use a variable timestep
- Sometimes a fixed timestep is desirable
  - » `[t,y]=ode45('chem',[0:0.001:0.5],[0 1]);`
    - Specify the timestep by giving a vector of times
    - The function will be evaluated at the specified points
    - Fixed timestep is usually slower (if timestep is small) and possibly inaccurate (if timestep is too large)
- You can customize the error tolerances using `odeset`
  - » `options=odeset('RelTol',1e-6,'AbsTol',1e-10);`
  - » `[t,y]=ode45('chem',[0 0.5],[0 1],options);`
    - This guarantees that the error at each step is less than RelTol times the value at that step, and less than AbsTol
    - Decreasing error tolerance can considerably slow the solver
    - See [doc odeset](#) for a list of options you can customize

# Exercise: ODE

---

- Use ODE45 to solve this differential equation on the range  $t=[0 \ 10]$ , with initial condition  $y(0) = 10$ :  $dy/dt = -t*y/10$ . Plot the result.

# Exercise: ODE

---

- Use ODE45 to solve this differential equation on the range  $t=[0 \ 10]$ , with initial condition  $y(0) = 10$ :  $dy/dt = -t*y/10$ . Plot the result.

```
» function dydt=odefun(t,y)
```

```
» dydt=-t*y/10;
```

```
» [t,y]=ode45('odefun',[0 10],10);
```

```
» plot(t,y);
```

# End of Lecture 3

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- (1) Linear Algebra
- (2) Polynomials
- (3) Optimization
- (4) Differentiation/Integration
- (5) Differential Equations

We're almost done!



# Issues with ODEs

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- Stability and accuracy
  - if step size is too large, solutions might blow up
  - if step size is too small, requires a long time to solve
  - use `odeset` to control errors
    - decrease error tolerances to get more accurate results
    - increase error tolerances to speed up computation (beware of instability!)
- Main thing to remember about ODEs
  - Pick the most appropriate solver for your problem
  - If `ode45` is taking too long, try `ode15s`