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6.094 Introduction to MATLAB®
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6.094

Introduction to Programming in MATLAB®

Lecture 3 : Solving Equations and Curve Fitting

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Outline

(1) Linear Algebra

(2) Polynomials

(3) Optimization

(4) Differentiation/Integration

(5) Differential Equations

Systems of Linear Equations

- Given a system of linear equations

- $x + 2y - 3z = 5$

- $-3x - y + z = -8$

- $x - y + z = 0$

- Construct matrices so the system is described by $Ax=b$

- » `A=[1 2 -3;-3 -1 1;1 -1 1];`

- » `b=[5;-8;0];`

- And solve with a single line of code!

- » `x=A\b;`

- x is a 3x1 vector containing the values of x, y, and z

- The `\` will work with square or rectangular systems.
- Gives least squares solution for rectangular systems. Solution depends on whether the system is over or underdetermined.

MATLAB makes linear algebra fun!



More Linear Algebra

- Given a matrix
 - » `mat=[1 2 -3;-3 -1 1;1 -1 1];`
- Calculate the rank of a matrix
 - » `r=rank(mat);`
 - the number of linearly independent rows or columns
- Calculate the determinant
 - » `d=det(mat);`
 - mat must be square
 - if determinant is nonzero, matrix is invertible
- Get the matrix inverse
 - » `E=inv(mat);`
 - if an equation is of the form $A \cdot x = b$ with A a square matrix, $x = A \backslash b$ is the same as $x = \text{inv}(A) \cdot b$

Matrix Decompositions

- MATLAB has built-in matrix decomposition methods
- The most common ones are
 - » `[V,D]=eig(X)`
 - Eigenvalue decomposition
 - » `[U,S,V]=svd(X)`
 - Singular value decomposition
 - » `[Q,R]=qr(X)`
 - QR decomposition

Exercise: Linear Algebra

- Solve the following systems of equations:

➤ System 1:

➤ $x + 4y = 34$

➤ $-3x + y = 2$

➤ System 2:

➤ $2x - 2y = 4$

➤ $-x + y = 3$

➤ $3x + 4y = 2$

Exercise: Linear Algebra

- Solve the following systems of equations:

➤ System 1:

➤ $x + 4y = 34$

➤ $-3x + y = 2$

» $A = \begin{bmatrix} 1 & 4 \\ -3 & 1 \end{bmatrix};$

» $b = \begin{bmatrix} 34 \\ 2 \end{bmatrix};$

» $\text{rank}(A)$

» $x = \text{inv}(A) * b;$

➤ System 2:

➤ $2x - 2y = 4$

➤ $-x + y = 3$

➤ $3x + 4y = 2$

» $A = \begin{bmatrix} 2 & -2 \\ -1 & 1 \\ 3 & 4 \end{bmatrix};$

» $b = \begin{bmatrix} 4 \\ 3 \\ 2 \end{bmatrix};$

» $\text{rank}(A)$

➤ rectangular matrix

» $x1 = A \backslash b;$

➤ gives least squares solution

» $A * x1$

Outline

(1) Linear Algebra

(2) Polynomials

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Polynomials

- Many functions can be well described by a high-order polynomial
- MATLAB represents a polynomials by a vector of coefficients
 - if vector P describes a polynomial

$$-ax^3 + bx^2 + cx + d$$

$P(1)$ $P(2)$ $P(3)$ $P(4)$

- $P = [1 \ 0 \ -2]$ represents the polynomial $x^2 - 2$
- $P = [2 \ 0 \ 0 \ 0]$ represents the polynomial $2x^3$

Polynomial Operations

- P is a vector of length $N+1$ describing an N -th order polynomial
- To get the roots of a polynomial
 - » `r=roots(P)`
 - r is a vector of length N
- Can also get the polynomial from the roots
 - » `P=poly(r)`
 - r is a vector length N
- To evaluate a polynomial at a point
 - » `y0=polyval(P,x0)`
 - x0 is a single value; y0 is a single value
- To evaluate a polynomial at many points
 - » `y=polyval(P,x)`
 - x is a vector; y is a vector of the same size

Polynomial Fitting

- MATLAB makes it very easy to fit polynomials to data
- Given data vectors $X = [-1 \ 0 \ 2]$ and $Y = [0 \ -1 \ 3]$
 - » `p2=polyfit(X,Y,2);`
 - finds the best second order polynomial that fits the points $(-1,0)$, $(0,-1)$, and $(2,3)$
 - see **help polyfit** for more information
 - » `plot(X,Y,'o', 'MarkerSize', 10);`
 - » `hold on;`
 - » `x = linspace(-2,2,1000);`
 - » `plot(x,polyval(p2,x), 'r--');`

Exercise: Polynomial Fitting

- Evaluate x^2 over $x=-4:0.1:4$ and save it as y .
- Add random noise to these samples. Use **randn**. Plot the noisy signal with `.` markers
- fit a 2nd degree polynomial to the noisy data
- plot the fitted polynomial on the same plot, using the same x values and a red line

Exercise: Polynomial Fitting

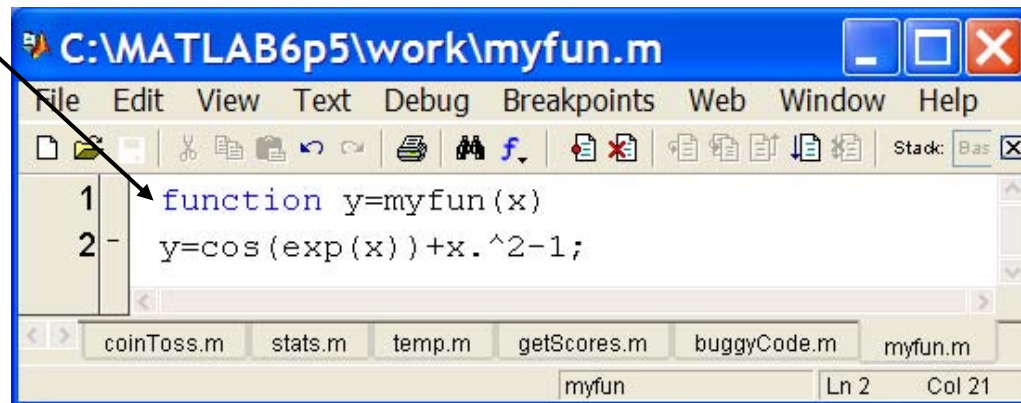
- Evaluate x^2 over $x=-4:0.1:4$ and save it as y .
 - » `x=-4:0.1:4;`
 - » `y=x.^2;`
- Add random noise to these samples. Use **randn**. Plot the noisy signal with `.` markers
 - » `y=y+randn(size(y));`
 - » `plot(x,y,'.');`
- fit a 2nd degree polynomial to the noisy data
 - » `[p]=polyfit(x,y,2);`
- plot the fitted polynomial on the same plot, using the same x values and a red line
 - » `hold on;`
 - » `plot(x,polyval(p,x),'r')`

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- (2) Polynomials
- (3) Optimization**
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Nonlinear Root Finding

- Many real-world problems require us to solve $f(x)=0$
- Can use **fzero** to calculate roots for *any* arbitrary function
- **fzero** needs a function passed to it.
- We will see this more and more as we delve into solving equations.
- Make a separate function file
 - » `x=fzero('myfun',1)`
 - » `x=fzero(@myfun,1)`
 - 1 specifies a point close to the root



```
function y=myfun(x)
y=cos(exp(x))+x.^2-1;
```

Minimizing a Function

- **fminbnd**: minimizing a function over a bounded interval
 - » `x=fminbnd('myfun',-1,2);`
 - myfun takes a scalar input and returns a scalar output
 - myfun(x) will be the minimum of myfun for $-1 \leq x \leq 2$
- **fminsearch**: unconstrained interval
 - » `x=fminsearch('myfun',.5)`
 - finds the local minimum of myfun starting at $x=0.5$

Anonymous Functions

- You do not have to make a separate function file
- Instead, you can make an anonymous function

```
» x=fzero(@(x)(cos(exp(x))+x^2-1), 1);
```

input

function to evaluate

```
» x=fminbnd(@(x) (cos(exp(x))+x^2-1), -1, 2);
```

Optimization Toolbox

- If you are familiar with optimization methods, use the optimization toolbox
- Useful for larger, more structured optimization problems
- Sample functions (see help for more info)
 - » **linprog**
 - linear programming using interior point methods
 - » **quadprog**
 - quadratic programming solver
 - » **fmincon**
 - constrained nonlinear optimization

Exercise: Min-Finding

Find the minimum of the function $f(x) = \cos(4x) \cdot \sin(10x) \cdot \exp(-\text{abs}(x))$ over the range $-\pi$ to π . Use `fminbnd`. Is your answer really the minimum over this range?

Exercise: Min-Finding

Find the minimum of the function $f(x) = \cos(4x) \cdot \sin(10x) \cdot \exp(-\text{abs}(x))$ over the range $-\pi$ to π . Use `fminbnd`. Is your answer really the minimum over this range?

```
function y = myFun(x)
y=cos(4*x).*sin(10*x).*exp(-abs(x));

fminbnd('myFun', -pi, pi);
```

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Numerical Differentiation

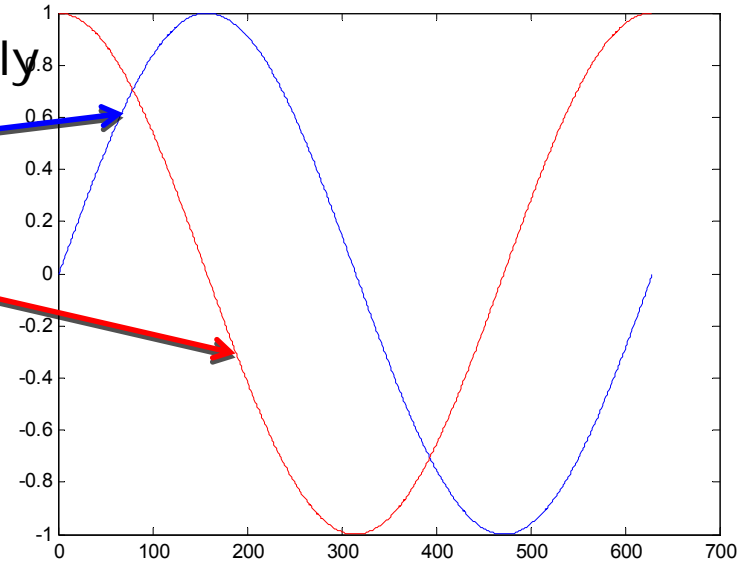
- MATLAB can 'differentiate' numerically

- » `x=0:0.01:2*pi;`

- » `y=sin(x);`

- » `dydx=diff(y)./diff(x);`

- `diff` computes the first difference



- Can also operate on matrices

- » `mat=[1 3 5;4 8 6];`

- » `dm=diff(mat,1,2)`

- first difference of `mat` along the 2nd dimension, `dm`=[2 2;4 -2]

- see **help** for more details

- 2D gradient

- » `[dx,dy]=gradient(mat);`

Numerical Integration

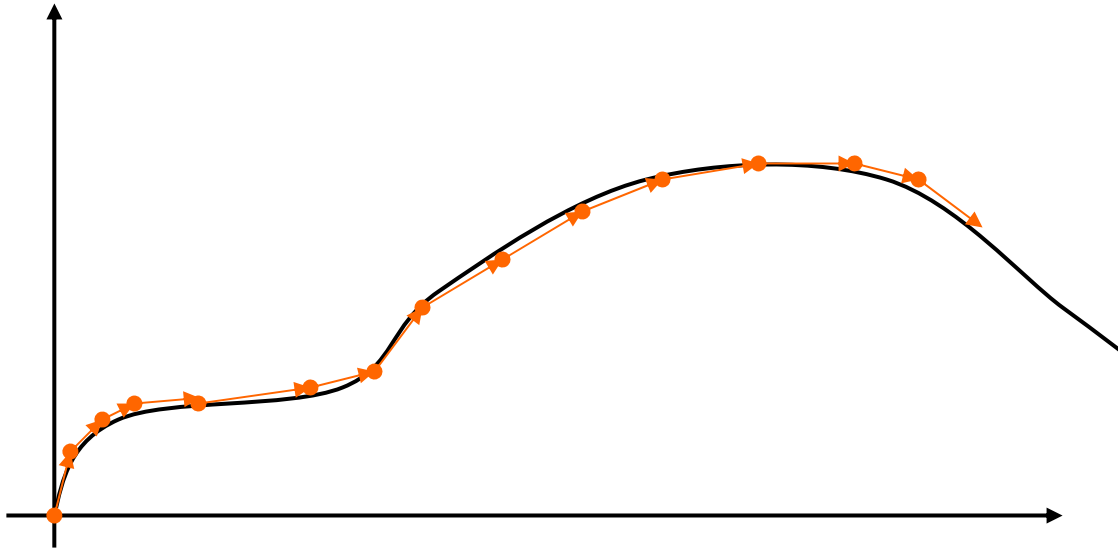
- MATLAB contains common integration methods
- Adaptive Simpson's quadrature (input is a function)
 - » `q=quad('derivFun',0,10);`
 - q is the integral of the function derivFun from 0 to 10
 - » `q2=quad(@sin,0,pi)`
 - q2 is the integral of sin from 0 to pi
- Trapezoidal rule (input is a vector)
 - » `x=0:0.01:pi;`
 - » `z=trapz(x,sin(x));`
 - z is the integral of sin(x) from 0 to pi
 - » `z2=trapz(x,sqrt(exp(x))./x)`
 - z2 is the integral of $\sqrt{e^x}/x$ from 0 to pi

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ODE Solvers: Method

- Given a differential equation, the solution can be found by integration:



- Evaluate the derivative at a point and approximate by straight line
- Errors accumulate!
- Variable timestep can decrease the number of iterations

ODE Solvers: MATLAB

- MATLAB contains implementations of common ODE solvers
- Using the correct ODE solver can save you lots of time and give more accurate results
 - » **ode23**
 - Low-order solver. Use when integrating over small intervals or when accuracy is less important than speed
 - » **ode45**
 - High order (Runge-Kutta) solver. High accuracy and reasonable speed. Most commonly used.
 - » **ode15s**
 - Stiff ODE solver (Gear's algorithm), use when the diff eq's have time constants that vary by orders of magnitude

ODE Solvers: Standard Syntax

- To use standard options and variable time step

» `[t,y]=ode45('myODE',[0,10],[1;0])`

ODE integrator:
23, 45, 15s

ODE function

Time range

Initial conditions

- Inputs:
 - ODE function name (or anonymous function). This function takes inputs (t,y), and returns dy/dt
 - Time interval: 2-element vector specifying initial and final time
 - Initial conditions: column vector with an initial condition for each ODE. This is the first input to the ODE function
- Outputs:
 - t contains the time points
 - y contains the corresponding values of the integrated fcn.

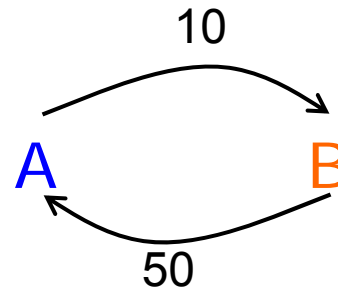
ODE Function

- The ODE function must return the value of the derivative at a given time and function value
- Example: chemical reaction

➤ Two equations

$$\frac{dA}{dt} = -10A + 50B$$

$$\frac{dB}{dt} = 10A - 50B$$



➤ ODE file:

- y has [A; B]
- dydt has [dA/dt; dB/dt]

A screenshot of a MATLAB script editor window titled 'C:\MATLAB6p5\work\chem.m'. The window shows a function definition for 'chem'. The code is as follows:

```
1 % chem: chemical reaction ode function
2 function dydt=chem(t,y)
3     dydt=zeros(2,1);
4     dydt(1)=-10*y(1)+50*y(2);
5     dydt(2)=10*y(1)-50*y(2);
```

The script is saved in a file named 'chem.m'. The window also shows a toolbar with various editing and debugging tools, and a status bar at the bottom indicating the current line and column.

ODE Function: viewing results

- To solve and plot the ODEs on the previous slide:

- » `[t,y]=ode45('chem',[0 0.5],[0 1]);`

- assumes that only chemical B exists initially

- » `plot(t,y(:,1),'k','LineWidth',1.5);`

- » `hold on;`

- » `plot(t,y(:,2),'r','LineWidth',1.5);`

- » `legend('A','B');`

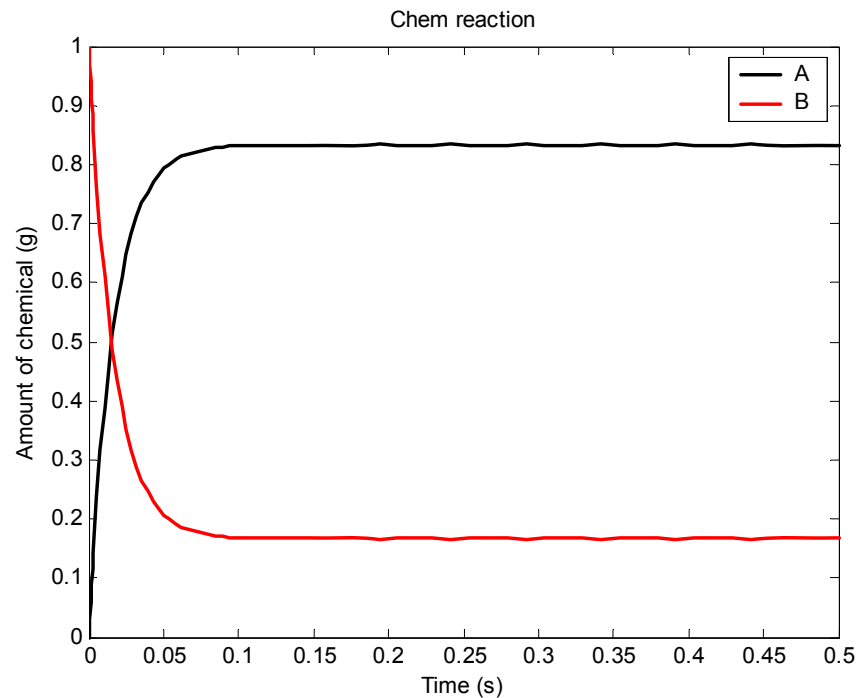
- » `xlabel('Time (s)');`

- » `ylabel('Amount of chemical (g)');`

- » `title('Chem reaction');`

ODE Function: viewing results

- The code on the previous slide produces this figure



Higher Order Equations

- Must make into a system of first-order equations to use ODE solvers
- Nonlinear is OK!
- Pendulum example:

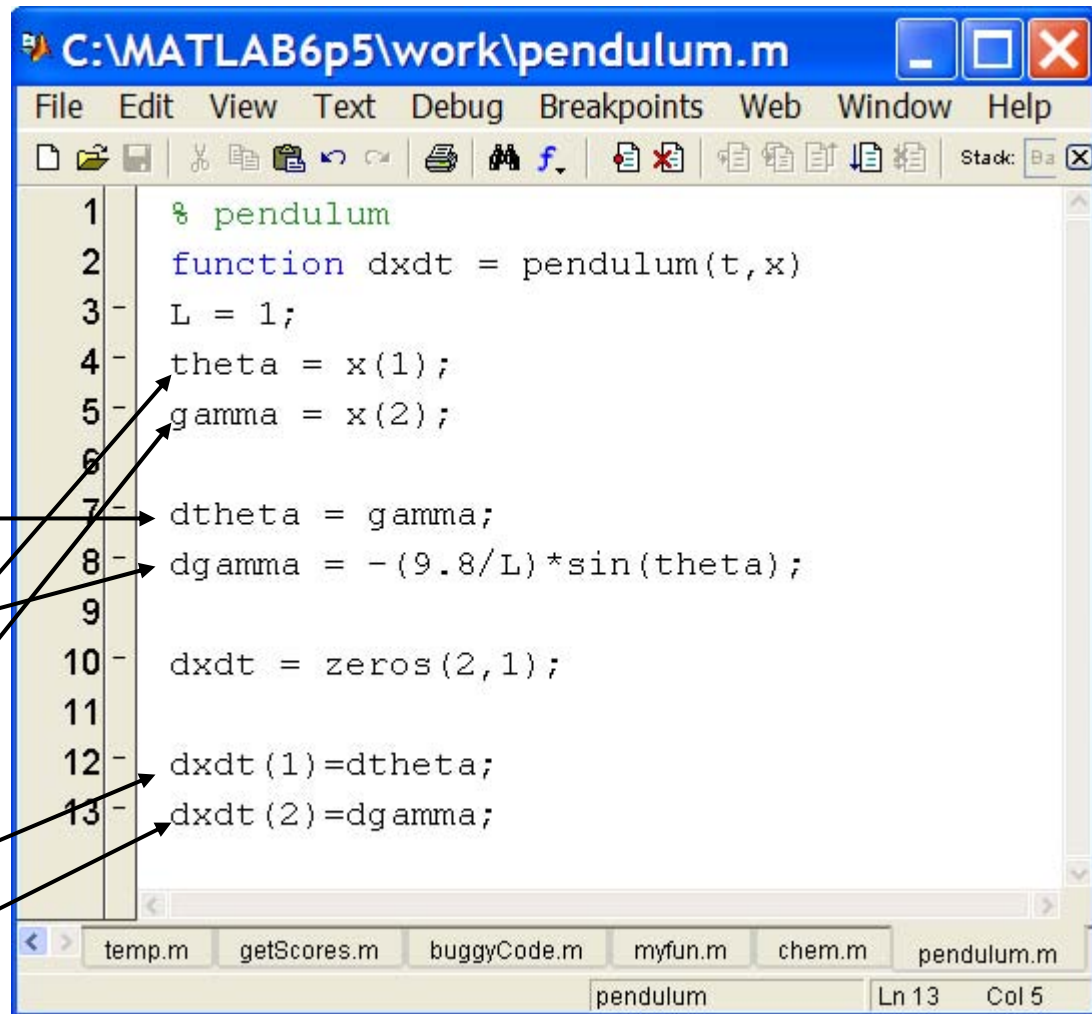
$$\ddot{\theta} + \frac{g}{L} \sin(\theta) = 0$$

$$\ddot{\theta} = -\frac{g}{L} \sin(\theta)$$

$$\text{let } \dot{\theta} = \gamma$$

$$\dot{\gamma} = -\frac{g}{L} \sin(\theta)$$

$$\bar{x} = \begin{bmatrix} \theta \\ \gamma \end{bmatrix}$$
$$\frac{d\bar{x}}{dt} = \begin{bmatrix} \dot{\theta} \\ \dot{\gamma} \end{bmatrix}$$



A screenshot of a MATLAB script editor window titled 'C:\MATLAB6p5\work\pendulum.m'. The script defines a function 'pendulum' that takes time 't' and state 'x' as inputs and returns the derivative 'dxdt'. The script sets 'L = 1', extracts 'theta = x(1)' and 'gamma = x(2)', and calculates 'dtheta = gamma' and 'dgamma = -(9.8/L)*sin(theta)'. It then initializes 'dxdt = zeros(2,1)' and assigns 'dxdt(1)=dtheta' and 'dxdt(2)=dgamma'. The script is shown with line numbers 1 through 13. At the bottom, there are tabs for 'temp.m', 'getScores.m', 'buggyCode.m', 'myfun.m', 'chem.m', and 'pendulum.m'. The status bar at the bottom right shows 'Ln 13 Col 5'.

```
1 % pendulum
2 function dxdt = pendulum(t,x)
3 L = 1;
4 theta = x(1);
5 gamma = x(2);
6
7 dtheta = gamma;
8 dgamma = -(9.8/L)*sin(theta);
9
10 dxdt = zeros(2,1);
11
12 dxdt(1)=dtheta;
13 dxdt(2)=dgamma;
```

Plotting the Output

- We can solve for the position and velocity of the pendulum:

```
» [t,x]=ode45('pendulum',[0 10],[0.9*pi 0]);
```

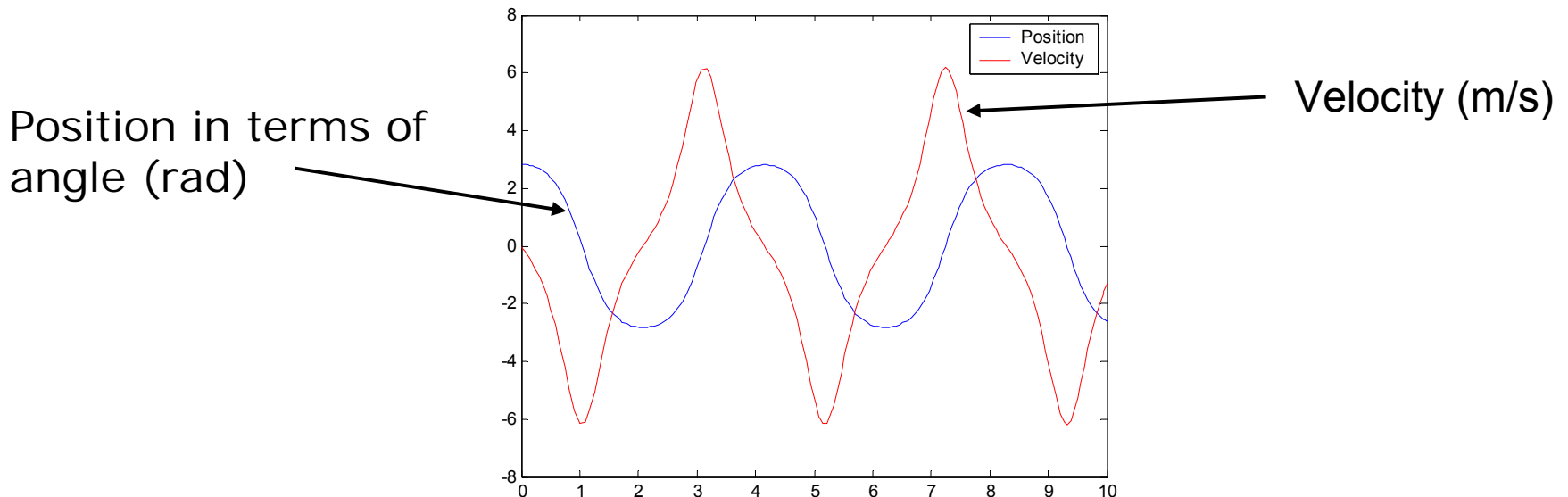
➤ assume pendulum is almost vertical (at top)

```
» plot(t,x(:,1));
```

```
» hold on;
```

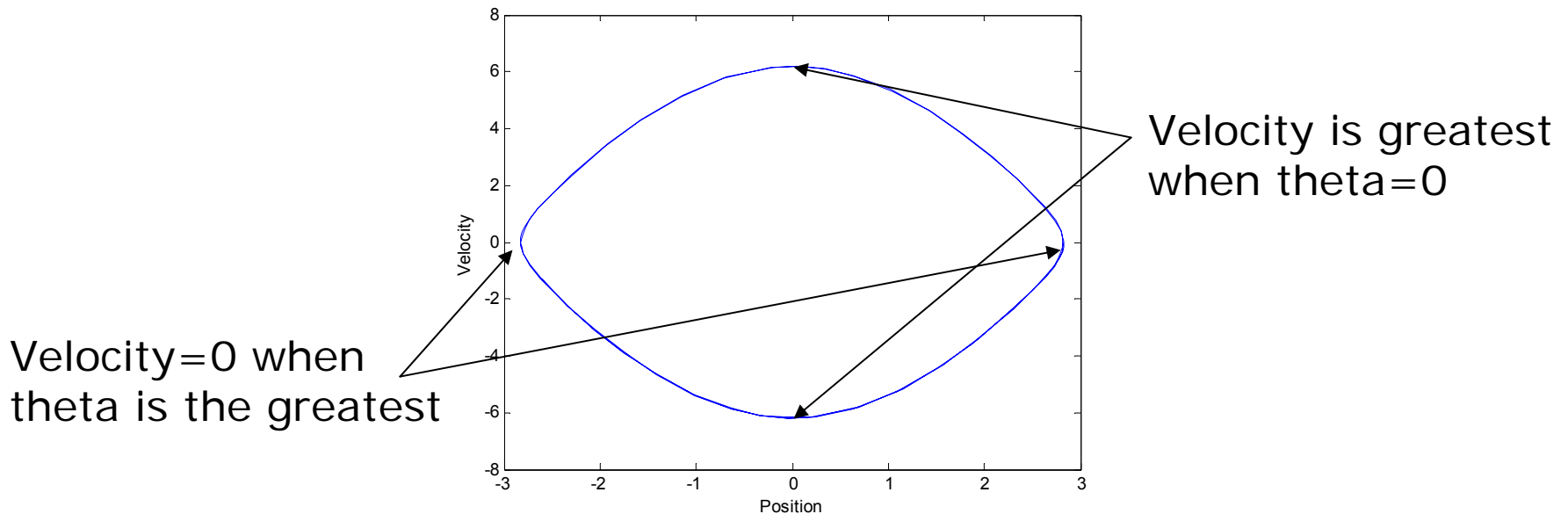
```
» plot(t,x(:,2),'r');
```

```
» legend('Position','Velocity');
```



Plotting the Output

- Or we can plot in the phase plane:
 - » `plot(x(:,1),x(:,2));`
 - » `xlabel('Position');`
 - » `yLabel('Velocity');`
- The phase plane is just a plot of one variable versus the other:



ODE Solvers: Custom Options

- MATLAB's ODE solvers use a variable timestep
- Sometimes a fixed timestep is desirable
 - » `[t,y]=ode45('chem',[0:0.001:0.5],[0 1]);`
 - Specify the timestep by giving a vector of times
 - The function will be evaluated at the specified points
 - Fixed timestep is usually slower (if timestep is small) and possibly inaccurate (if timestep is too large)
- You can customize the error tolerances using `odeset`
 - » `options=odeset('RelTol',1e-6,'AbsTol',1e-10);`
 - » `[t,y]=ode45('chem',[0 0.5],[0 1],options);`
 - This guarantees that the error at each step is less than RelTol times the value at that step, and less than AbsTol
 - Decreasing error tolerance can considerably slow the solver
 - See `doc odeset` for a list of options you can customize

Exercise: ODE

- Use ODE45 to solve this differential equation on the range $t=[0 \ 10]$, with initial condition $y(0) = 10$: $dy/dt = -t*y/10$. Plot the result.

Exercise: ODE

- Use ODE45 to solve this differential equation on the range $t=[0 \ 10]$, with initial condition $y(0) = 10$: $dy/dt = -t*y/10$. Plot the result.

```
» function dydt=odefun(t,y)
```

```
» dydt=-t*y/10;
```

```
» [t,y]=ode45('odefun',[0 10],10);
```

```
» plot(t,y);
```

End of Lecture 3

- (1) Linear Algebra
- (2) Polynomials
- (3) Optimization
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We're almost done!



Issues with ODEs

- Stability and accuracy
 - if step size is too large, solutions might blow up
 - if step size is too small, requires a long time to solve
 - use `odeset` to control errors
 - decrease error tolerances to get more accurate results
 - increase error tolerances to speed up computation (beware of instability!)
- Main thing to remember about ODEs
 - Pick the most appropriate solver for your problem
 - If `ode45` is taking too long, try `ode15s`